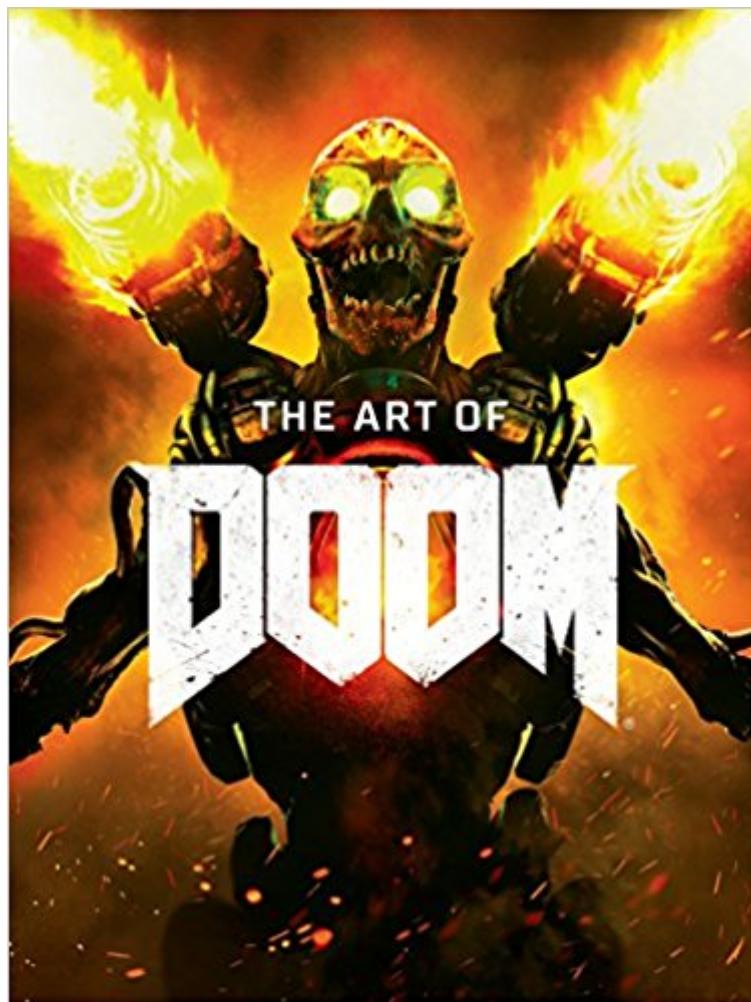


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Art Of DOOM



Synopsis

From id Software, the studio that pioneered the first-person shooter genre and coined the multiplayer term Deathmatch, comes a massive art tome from the highly anticipated next installment of DOOM! From the massive UAC facilities on Mars to the depths of hell, uncover never-before-seen sketches and concept art from DOOM. The book also features an exclusive look at the development of the relentless demons of hell, devastating, over-the-top weapons, as well as the iconic DOOM marine-- all accompanied by commentary from the developers themselves. The Art of DOOM is indispensable for fans of video games, visceral first-person shooter combat, and pulse-pounding action! This is the companion Art book for DOOM, the latest installment of the Doom franchise, set for release May 13th 2016.

Book Information

Hardcover: 184 pages

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Customer Reviews

Bethesda Game Studios® is the award-winning development team known around the world for their groundbreaking work on the Fallout series and The Elder Scrolls series. Creators of the 2006 'Game of the Year', The Elder Scrolls IV: Oblivion®, the 2008 'Game of the Year', Fallout® 3, the 2011 'Game of the Year', The Elder Scrolls V: Skyrim®, and most recently Fallout® 4, Bethesda Game Studios has earned its reputation as one of the industry's most respected and accomplished game development studios.

First off, this is a very nice-quality book. Nice hard cover. I love the art direction in this game and

there's a lot of great art in here from all aspects of it! The only thing is that I wish that the authors and artists put more commentary on the concept/design process and the art into the book as well. Those "Art of Halo" books are some of my gold standards for art books like this, and in comparison, the Art of Doom book isn't as rich as those can be. Images are outstanding though! It's worthwhile for anyone who loved the art direction of Doom or just any fan of concept art.

This is a book filled with incredible production value, beautiful backdrops, sculptures and production art that make you want to stare at the book cover to cover over and over. If you're an art lover, if you collect these types of books, if you're just curious about what this new Doom game is you are likely to love this beautiful hardbound book.

I like this art book plenty of awesome glossy pictures it is a good bookhowever in my mind i was expecting the book to be better than what itwas ... but I must say had the say feeling when I played the game at firstbut over time the game grew on me awesome fun game who knowsmaybe the art book might have a similar effect

Fantastic hard bound book! The binding in particular feels really durable. Art is great with lots of conceptual material.

I love this book, It's the perfect amount of imagery, but it feels lacking in text, I personally wish more was written on the design process behind some of the weapons, or demons. It gives plenty of information that ties to the game, but it still doesn't reveal any secrets into the making of doom (2016). Still a great buy though, It came brand new and is quite a large book. Still a worthy collection of intricate art.

An absolute must have for any true doom fan, amazing quality artwork inside !!

Great book! I recommend this to any doom fan out there.. Such great attention to detail and great looking pictures inside! Highly recommend this..

honestly one of the best art books ive bought in a long while in regards to character design

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